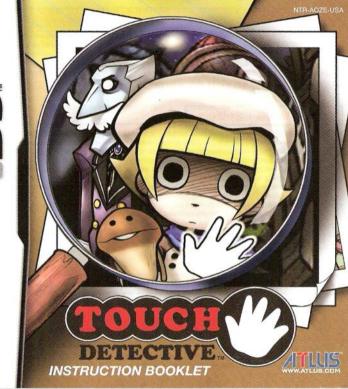


WWW.ATLUS.COM Atlus U.S.A., Inc. 15255 Alton Parkway

15255 Alton Parkwa Suite 100 Irvine, CA 92618 PRINTED IN JAPAN

TENDO





PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTINEDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:
 - Convulsions Eye or muscle twitching Loss of awareness
 Altered vision Involuntary movements Disorientation
- · To reduce the likelihood of a seizure when playing video games:
 - Sit or stand as far from the screen as possible.
 - Play video games on the smallest available television screen.
 - 2. Play video games on the smallest availa
 - 3. Do not play if you are tired or need sleep.
 - Play in a well-lit room.
 Take a 10 to 15 minute break every hour.

▲ WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
 If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as
 hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause
 malfunctions of equipment, with resulting injuries to persons or damage to property.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

National Co.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
 - Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

Important Legal Information

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws, "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copyling device or any unlicensed accessory. Use of any such device will invalidate your Nintendo Incensee or distributor) is not recombile for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the came bublishers "technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights.

This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

Rev-D (L)

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

A (

without the Official Nintendo Seal.

A CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

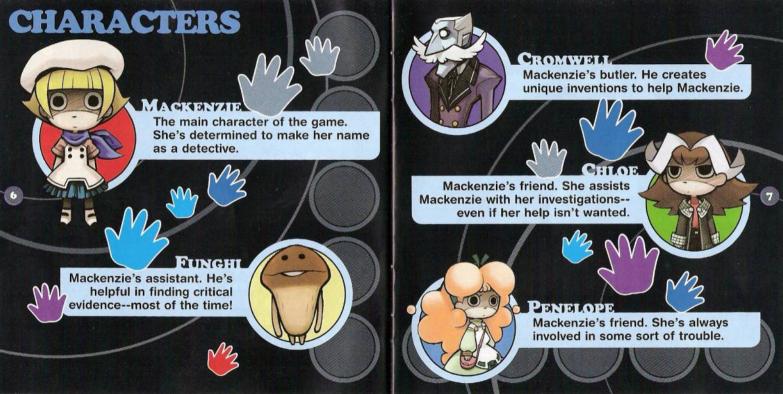






NINTENDO, NINTENDO DS AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO.

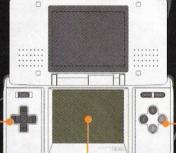
CONTENTS 00 Characters **Basic Controls** Starting the Game • Main Menu • Episode Select Menu11 **Playing the Game** 12 · Advanced Controls13 Touch List Investigation Report Hints Interview Room 17 Credits



BASIC CONTROLS

Mackenzie can be controlled by using the stylus on the Touch Screen or by using the + Control Pad and Buttons.





..



A Button

Investigate

Talk
Select item
Scroll dialogues
Select dialogue choice

Highlight dialogue choice Using the Stylus

+ Control Pad

Move

Move cursor

Touch the location you want to move to.

Investigate

Touch the area you want to investigate.

Talk

Touch the person you want to talk with.

Use Item

Touch an item to select it.

Then, touch the person or area you want to use the item on.

Open Item Screen Touch the item you want to

Touch the item you want to investigate twice to open up the Item Screen.

Examine Item

Touch the areas of the item you want to investigate.

STARTING THE GAME

- 1. Confirm that your Nintendo DS system is turned OFF and insert the Touch Detective Game Card into the Game Card slot.
- 2. Turn the power ON and tap the Touch Screen after the Nintendo DS start-up screen appears.
- 3. On the system-menu screen, tap the Touch Detective panel. After doing so, the opening movie will begin to play. Tap the Touch Screen when you want to start the game.



AND SAFETY PRECAUTIONS BOOKLET FOR INFORTANT INFORMATION ADOLT YOUR HEALTH AND SAFETY

to out we control control name with a control
and controls and the other profit
local the Trach Screen to control



Note: If the Nintendo DS system has been set to Auto Mode, the game will start automatically. Please see page 20 of the Nintendo DS system instruction booklet for details.

The Nintendo DS system will be in Sleep Mode when it is closed. This will prolong the life of the battery. Opening the Nintendo DS system again will cancel Sleep Mode.



Main Menu - Mackenzie's Room

When starting the game for the first time, the tutorial will begin automatically. For more information, please see page 12. To continue from saved data, touch the red journal on the desk.





Open Touch List.

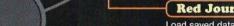
Play the tutorial.



Open the Sound Test Menu to listen to music from the game.

Door

Exit Mackenzie's room to select an episode



Green Journal

Knox

Open Investigation Report.

Red Journal

Load saved data from a current episode.

Episode Select Menu - Office

You can select one of the four main episodes or the Bonus Episode here.





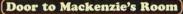








select one of the four main episodes to play.



Return to Main Menu



Trash Bin

Touch to delete all saved data



Front Door

Exit the office to play the Bonus Episode.



PLAYING THE GAME

The tutorial will begin automatically the first time you play Touch Detective.



Tutorial Detective Course

The tutorial will teach you the basics of investigation. Be sure to follow the explanations and attempt the various operations.





Main Episodes Investigation Cases

After completing the tutorial, you can begin playing one of the four main episodes. Touch the phone in the Office to see your choices. Touch again to select an episode. Press the B Button to exit the menu.

At the start of the game, you will only be able to play Episode 1. Solving the case will unlock Episode 2. Completed episodes can be replayed.



Highlighted episodes are available to be played.

Episodes not highlighted cannot be played at this time.

Bonus Episode

After you have completed the first episode, you will have the option to play the Bonus Episode. Unlike the main episodes, in the Bonus Episode, you will not be solving a major case, but making the rounds to help various characters around town. Talk to everyone you meet along the way. A character with a problem for you to solve will ask you for a request. Note: You can always decline the request and return to accept it at a later time.

Advanced Controls

Thought Bubble

Displays Mackenzie's thoughts.



Hand Icon

Cancels a selected item

Notepad Icon

Opens the System Menu.



Sign

Indicates Mackenzie's current location.

Item Box

Displays items on hand The arrows can be used to scroll through items if there are more than five displayed.

Touch an item twice to bring up the Item Screen. Please see page 14 for details.

Item Screen

Here you can investigate the items you have collected. Touch an item to select it; then, touch it again to bring up the Item Screen.

Pressed Flower





Cancels a selected item.



Return Arrow Icon

Exit the Item Screen.

Investigate an item: Touch the item you want to investigate.

Note: To use an item on another item, touch an item in the Item Box twice to bring up the Item Screen. Then, select another item and touch the Item Screen.



Displays items on hand. The arrows can be used to scroll through items if there are more than five displayed.

System Menu

SAVE: Save current progress.

Previously saved data will be overwritten.

LOAD: Load currently saved data.

MAIN MENU: Suspend the ongoing investigation and return to Main Menu.

CANCEL: Close System Menu.

Town Map

Touch the location you want to go to. You may move to any of the highlighted locations. Locations that are not highlighted cannot be accessed at this time.













songs featured in the game here. The further you progress, the more songs you can listen to.



Touch List

A list of the things Mackenzie has touched during her investigations.





Investigation Report

A detailed report of the cases Mackenzie has solved.



Hints

Everything you come across could be a piece of evidence, and everyone you meet could be a suspect! Be sure to investigate all areas, items, and characters thoroughly. Think of creative ways to use your items, and pay close attention to what the characters say.











me Cromwell.

generations.

sigh It was a

terrible decision

just a young lad.

I greatly enjoy

creating new

inventions.

Hm. I would

nice plate of

bangers and

"Numquam

Moribimur!"

Latin for "We

will never die!"

mash.

have to say a



What is your name?

What is your occupation?

nnf nnf (Funghi)

nnf nnf

to help.)

nnf nnf (Investigation Assistant)

The lovely and talented Chloe

I'm a celebrity.

Isn't it

(Because I like

nnf nnf nnf

(Sleeping on a tree.

What is your second favorite food? nnf (Vinegar)

Why did you choose

that occupation?

What do you enjoy

doing?

What is your motto?

"Hail to the fungus!")

not not not not!

obvious?

None of your business

Why, beluga caviar, of course.

"All you need is

love. ...And chocolate fondue."



I have served Havino fun. as butler to your family for

Because having fun is a job for made when I was kids.

Hmm. What DO I enjoy doing ...?

The same as my first...

bananas.

Ahem... That is

"Dream the dreams that have never been dreamed."

CHO CHO

Japanese Staff

Director/Script Writer Takahiro Anto Shingo Kawai Director Takeshi Tominaga, Takahiro Anto Planner Main Programmer Programmer Production Designer . 3D Graphics 2D Graphics **Quality Control**

.Takuii Imai .Kazuaki Honma, Masaaki Ikurumi Shingo Kawai Ransei Nakamura Naoki Hamada, Izumi Kanaya Tomohiko Yokota, Fukue Nagai, Tatsuya Ono Sales Sukeitsu Nakamura, Masaru Saito Shinya Matsumura

Web Designer DTP

Sound Design Music AIFF

Special Thanks to Producer/P.R. Producer ... Producer ...

Reika Horie Toshiko Tasaki Yukiya Minami

Sukeitsu Nakamura, Rie Ishida Masaru Saito

.Takashi Isoyama Takayuki Machida

US Localization Staff

Atlus U.S.A. Inc. Executive ProducerShinichi Suzuki

V.P. of Production & Business Dev. Sonoko Saito V.P. of Sales & Marketing Jim Ireton Project Lead . Jamie Ortiz **Project Coordinator** Hirovuki Tanaka Assistant Marketing/PR Manager Zach Meston Creative Designer ... Jeremy Cail Localization & Manual Jamie Ortiz Additional Translators

QA Leads ... QA Testers

Special Thanks



Mason Hyodo, James Kuroki, Mai Namba Jamie Ortiz, Michael Manzanares Ziyad Khesbak, Hans Christian Lim Pena, Alex Britton, Rob Stone, Kyle Langs William Alexander

Limited Warranty

ATLUS, at its sole option, will refund, repair or replace at no charge any defective ATLUS products within ninety (90) days of purchase with proof of purchase date, so long as the defect is not caused by misuse and neglect of the purchaser, EXCEPT FOR THE FOREGOING LIMITED WARRANTY, ALL EXPRESS, IMPLIED AND STATUTORY WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT OF PROPRIETARY RIGHTS. ARE EXPRESSLY DISCLAIMED, ATLUS SHALL NOT BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, CONSEQUENTIAL OR OTHER DAMAGES, EVEN IF DAMAGES RESULT FROM THE USE OF ATLUS PRODUCTS IN ACCORDANCE WITH ATLUS manual instructions. In some jurisdictions. some of the foregoing warranty disclaimers or damage limitations may not apply.

Repair/Service After Expiration of Warranty

If your ATLUS product requires repair after expiration of the 90-day Limited Warranty Period, you may contact the Customer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

ATLUS Customer Service Department/Technical Support Line: (949) 788-0353 Call this number for help in operating our products or for general product questions. Representatives are available Monday - Friday, 9:00 am to 5:30 pm Pacific Time.

GAME HINTS!

Visit our website at www.atlus.com and click on the "Support" link for helpful hints on Touch Detective!



15255 ALTON PARKWAY SUITE 100 IRVINE CA 92618